

[www.natsume.com](http://www.natsume.com)

**NATSUME®**

*Serious Fun®*

1818 GILBRETH RD. SUITE 229  
BURLINGAME, CA 94010

PRINTED IN JAPAN

GAME BOY ADVANCE



AGB-A4NE-USA

**WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.**

**IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES**

**⚠ WARNING - Seizures**

Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

**Convulsions**  
**Altered vision**

**Eye or muscle twitching**  
**Involuntary movements**

**Loss of awareness**  
**Disorientation**

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

**⚠ WARNING - Repetitive Motion Injuries**

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

**⚠ WARNING - Battery Leakage**

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.





THIS PRODUCT HAS BEEN RATED BY THE ENTERTAINMENT SOFTWARE RATING BOARD. FOR INFORMATION ABOUT THE ESRB RATING, OR TO COMMENT ABOUT THE APPROPRIATENESS OF THE RATING, PLEASE CONTACT THE ESRB AT 1-800-771-3772, OR VISIT WWW.ESRB.ORG.



*Serious Fun®*

Harvest Moon, Natsume and Serious Fun are registered trademarks of Natsume Inc.  
©2003 Natsume Inc. All Rights Reserved.

LICENSED BY



NINTENDO, GAME BOY, GAME BOY ADVANCE AND THE OFFICIAL SEAL ARE TRADEMARKS OF NINTENDO.  
© 2001 NINTENDO. ALL RIGHTS RESERVED.



THIS OFFICIAL SEAL IS YOUR ASSURANCE THAT NINTENDO HAS APPROVED THE QUALITY OF THIS PRODUCT. ALWAYS LOOK FOR THIS SEAL WHEN BUYING GAMES AND ACCESSORIES TO ENSURE COMPLETE COMPATIBILITY. LICENSED BY SALE FOR USE ONLY WITH OTHER AUTHORIZED PRODUCTS BEARING THE OFFICIAL NINTENDO SEAL OF QUALITY.



THIS GAME IS COMPATIBLE WITH THE NINTENDO GAMECUBE™ VIDEO GAME SYSTEM.

THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE VIDEO GAME SYSTEM.

# CONTENTS

Hard Work, Happy Heart .....	5
Game Control .....	6
Getting Started.....	9
Game Screen .....	11
The Farm .....	15
Mineral Town .....	17
Harvest Gold .....	19
Livestock.....	21
Take Care of Your Body.....	24
People Skills .....	25
Fishing .....	28
Expand Your Ranch .....	29
Cooking .....	30
Tools & Items .....	31
Events .....	35
Linking .....	37



GAME ADVANCE  
PLAYTHROUGH

# HARD WORK, HAPPY HEART

As a child, you visited a nice old man's farm and found a new world of excitement. When your dear friend passed on, he willed his land to you. But when you return to the farm, its current state of disrepair clouds your fond childhood memories. Much work is needed to bring the neglected fields back to life.

Your goal is to successfully rebuild and maintain the farm while befriending the people in town.



# GAME CONTROL

## Basic Controls

Before you can start any work on the farm, you need to know how the controls work in the game.

### L Button

Whistles for your dog/horse and, in combination with other buttons, performs advanced controls (p. 7 & 8).

### Control Pad

Moves your character and navigates through the in-game menus.

### Start

Displays your Game Menus (p. 12).

### Select

Brings up your Status Screen (p. 14).



### R Button

Hold down the R Button to run. Use it in combination with other buttons to perform advanced controls (p. 7 & 8).

### A Button

This is the action button. Press it to talk, pick things up, read, and throw objects. Use it in combination with other buttons to perform advanced controls (p. 7 & 8).

### B Button

In game play, pressing the B Button will make you use your equipped tool. If you press the B Button in a menu, you will exit out of that menu. Use it in combination with other buttons to perform advanced controls (p. 7 & 8).



## Advanced Controls

In addition to the basic controls, you can use a combination of buttons to perform other actions required in the game.

<b>L Button</b> + <b>A Button</b>	Removes items from your rucksack. Non-tool items will appear in your hands. Press these buttons repeatedly to cycle through the items.
---	--

<b>L Button</b> + <b>B Button</b>	Lets you to eat an edible item if you are holding one. If you are holding tools instead, press the L and B Buttons to switch between the tools in your rucksack.
---	--

<b>L Button</b> + <b>Down</b>	Whistles for your horse, which brings the horse to you. This is especially useful if you need your horse back in the stable or to carry crops.
-------------------------------------	--



<b>L Button</b> + <b>Up</b>	Whistles for your dog.
-----------------------------------	------------------------

<b>L Button</b> + <b>Start</b>	Brings up the town map. You can use this map to find your location and the places you need to visit.
--------------------------------------	--

<b>L Button</b> + <b>Select</b>	Brings up the farm map. To easily find your animals, use the Control Pad to pan side to side.
---------------------------------------	---

<b>A Button</b> + <b>B Button</b>	Brings up your rucksack. You can see which items and tools you are carrying.
---	--



# GETTING STARTED

Before you can begin getting the farm back into shape, you must create an identity for yourself, your farm, and your animals.

## Create an Identity

Use this screen to give your character a name and a birthday. Using the Control Pad, move the cursor over the letter you want and press the A Button. Repeat until you have spelled your name and select END.

Your	Name	Fred
A	B	C
D	E	F
G	H	I
J	K	L
M	N	O
P	Q	R
S	T	U
V	W	X
Y	Z	0
1	2	3
4	5	6
7	8	9
+	-	x
/	<	>
(	)	f
j	k	l
?	!	?
?	?	?

End

Summer												7	
Spring	Summer				Fall				Winter				
1	2	3	4	5	6	7	8	9	10	11	12	13	14
15	16	17	18	19	20	21	22	23	24	25	26	27	28
29	30												

## Name the Farm

The name of your farm identifies you at events and with others in town. Using the Control Pad, move the cursor over the letter you want and press the A Button. Repeat until you have spelled your farm's name and select END.

Farm's	Name	Alexa
A	B	C
D	E	F
G	H	I
J	K	L
M	N	O
P	Q	R
S	T	U
V	W	X
Y	Z	0
1	2	3
4	5	6
7	8	9
+	-	x
/	<	>
(	)	f
j	k	l
?	!	?
?	?	?

End

## Name Your Dog

When you arrive at the farm, a puppy will be waiting for you. Name him as you named yourself and your farm.

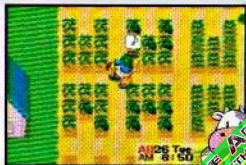
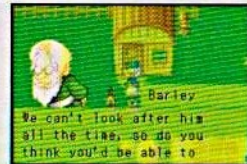
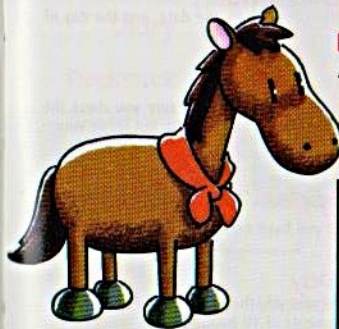
Dog's	Name	Butch
A	B	C
D	E	F
G	H	I
J	K	L
M	N	O
P	Q	R
S	T	U
V	W	X
Y	Z	0
1	2	3
4	5	6
7	8	9
+	-	x
/	<	>
(	)	f
j	k	l
?	!	?
?	?	?

End



## Name Your Horse

As soon as you can, go visit Barley and May at the Yodel Ranch. The next morning, Barley will bring a horse and ask you to take care of it. Say "yes" and name your horse. When it grows up, it will help you harvest.





# GAME SCREENS

This section describes the screens and menus in this game.

## Game Play Screen



**You**

**Season and Date**

Shows the season you are in, the date, and the day of the week.

**Weather**

Displays the current weather. Make sure you check the weather first thing every morning. Do not leave your animals out in the rain.

**Tool Equipped**

Shows the tool you have equipped.

**Time of Day**

Shows the time and whether it is AM or PM. Time moves in increments of 10 minutes.

## Game Menus

To access your Game Menus, press START. From this screen you can find out everything about your current status.

## Inventory Menu



**Diary**

**Rucksack**

**Tutorial**

**Memo**

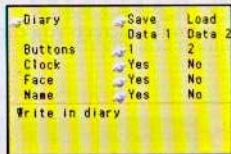
**Earnings**

**World Map**

**Farm Map**

## Diary

Saves your game or loads a previously saved game at any time.



## Rucksack

Shows the items in your rucksack and allows you to equip or un-equip them.



## World Map



Shows the location of everything in Mineral Town. Move the cursor over a location to find out about it.

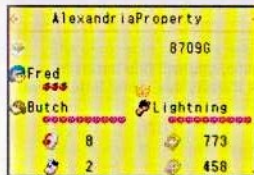
## Farm Map



Shows the location of your livestock and what work needs to be done.

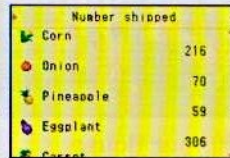
## Earnings Menu

Cycles through up to seven screens showing your farm inventory, the happiness of your animals, how much the Harvest Sprites like you, and the current level of your tools. This menu also shows a breakdown of your daily earnings vs. expenses for the current season.



## Memo Menu

Notes each shippable item and the amount you have shipped, what you have caught with the fishing pole, mini-game results, your dog's frisbee distance record, and your highest earned income. This menu also keeps track of where you have been in the mine.



## Tutorial

Offers refresher courses on running your farm.





# THE FARM

Use this map to get an overview of the places, items, geography, and animals on the farm.



## 1 Your House

Where you live, sleep, and cook (after you add a kitchen). You will remodel your house when you have enough money and lumber. Each upgrade will add a new functionality to your home.

## 2 Mailbox

From time to time, you will find letters in your mailbox. Check it every day; some letters give helpful hints.

## 3 Dog House

The place your dog sleeps if you leave him outside.

## 4 Shipment Box

Throw items in this box when you want to sell them. You have three boxes: one outside, one in the Barn, and another in the Chicken Coop.

## 5 Water Drawing Spot

A convenient place to refill your watering can when you are watering your crops.

## 6 Bee Hive

Collect honey from the bees every day to sell, or to give away. You can also cook with the honey.

## 7 Chicken Coop

The place your chickens live. You can keep only four when you first start.

## 8 Water Mill

Grinds corn to produce chicken feed. The mill is located in the southwest corner of the map.



## 9 Barn

The place your cows and sheep live. They are happier roaming outside, but keep them inside when the weather is bad.

## 10 Lumber Shed

Storage for your lumber. When you need lumber for a fence, get some from this pile.

## 11 Stable

Put your horse in the stable only when the weather is bad.

## 12 Field

Your site to plant crops and grass. Clear away any rock or debris first. The Field is located in the center of the map.

## 13 River

Flows from the Water Mill and provides a good place for fishing. The River is located along the southern edge of the map.

# MINERAL TOWN

Shows you all the places you can go in town. Make the townspeople easier to find by getting to know where they visit.



- 1 Your Farm
- 2 The Blacksmith

- 3 Empty Lot
- 4 Poultry Farm
- 5 Yodel Ranch
- 6 Aja Winery
- 7 Doug's Inn
- 8 Basil's House
- 9 Mary's Library
- 10 Ellen's House
- 11 Mayor's House
- 12 Supermarket
- 13 Mineral Clinic
- 14 Church
- 15 Harvest Sprites
- 16 Rose Square
- 17 Kai's Seaside Lodge
- 18 Zack's House
- 19 Mineral Beach
- 20 Woodcutter's House
- 21 Hot Spring
- 22 Spring Mine
- 23 Mother's Hill
- 24 Lake Mine
- 25 Mother's Hill
- 26 Peak of Mother's Hill



# HARVEST GOLD

To quickly get started growing crops successfully, use the following instructions.

## Till the Soil

Clearing the land is your first step. Next, till the soil into 3x3 squares. Be sure to leave enough space between crops so you can walk between them and water them.



## Planting the Seeds

Stand in the center of a tilled 3x3 square. With the seeds in your hand, push the B Button to plant them. Plant in a U-shaped pattern-you won't be able to reach any seeds in the center.

## Water Daily

Remember to water your crops every day, you don't have to water them when it rains. Remember, different crops grow at different rates.



## Harvest Your Crops

Walk up to the crops and press A. You can then sell the crops, store them to feed your animals, eat them, give them as gifts, or use them in recipes.



## Renewable Crops

Some plants produce only one crop, while others keep producing for the whole season. If a plant remains after you've picked the fruit or vegetable, it is a renewable crop. Don't forget to continue watering renewable crops.





# LIVESTOCK

Raising livestock is a great way to earn money. Each animal produces a shippable item when it is full - grown. It is very important that your animals like you-the happier they are, the more they will produce.

## Care for the Chickens

Raising chickens can be very profitable. Pick them up daily, and make sure they have plenty of food. You can have only as many chickens as feed boxes.



You can save resources by planting your own corn, grinding it in the Water Mill, and then storing it in the shed next to the Chicken Coop. One ear of corn gives you 30 bushels of feed.

## Baby Chicks

Full-grown chickens are expensive. Buy one, put its eggs in an incubator, and breed your own.



## Grow Fodder

You must have fodder (grass) to buy cows or sheep. Plant a few 3x3 squares of grass. You don't need to water it. After you cut the grass, it is stored next to the barn. Although grass does not grow in winter, it stays alive and will be available next spring.



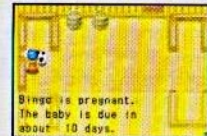
## Care for the Cows

Brush, talk to, and feed your cows every day. The better you care for them, the more milk they will produce when they reach adulthood.



## Breed Cattle

Purchase the Cow Miracle Potion from Barley and sprinkle it over a cow. If she's ready (happy, healthy, and old enough), she will become pregnant. Be sure to put fodder in the special stall for pregnant livestock. You can't milk pregnant cows, and only one cow or sheep can be pregnant at a time.





## Care for the Sheep

Brush, talk to, and feed the sheep every day. The happier they are, the more wool you'll be able to gather from them.



## Shear Sheep

Like cows, sheep are an important source of income. After your sheep reach adulthood, shear them and sell their wool. Because wool needs time to grow, you can shear them only every seven days.



## Breed Sheep

Breed sheep like you breed cattle. Purchase the Sheep Miracle Potion from Barley and sprinkle it over a ewe. If she's ready (happy, healthy, and has wool), she will become pregnant.

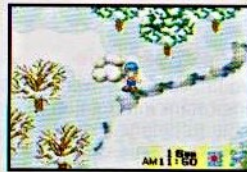


# TAKE CARE OF YOUR BODY

In addition to taking care of the farm, you must take good care of yourself. If you get tired or sick, you won't be able to work, and may end up in the Clinic.

## Avoid Getting Too Tired

Overexertion can make you sick. Pay attention to your actions. When you fall down, stop working. If you turn blue, immediately go to the Hot Spring or see the doctor.



## Relax

If you're tired and you have more work to do, soak in the Hot Spring. You can also regain strength by eating or buying an elixir from the Hospital. If you don't have any more work to do, stop and go to bed.

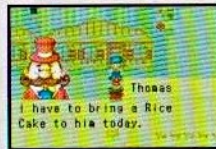


# PEOPLE SKILLS

Despite the large amount of work you must do, having friends is very important. When you've finished your farm chores, visit as many people as possible.

## Meet Everyone

You never know who might have important information for you, or be able to help you. Find out where everyone lives, and what they do.



## Favors for People

After you have met someone, find out what they like or need, and then get it for them. Favors will result in good things for you in the future.



## Girlfriends

If you pay special attention to a girl in town, she might become your girlfriend. To win her over, visit her often, talk to her, and bring her things she likes.



## Bring Presents on Birthdays

People love getting presents on their birthdays. If you bring someone a birthday present, he or she will be likely to help you when you need it.

## Marriage

Your choice of wife is important because she will be the one you spend the rest of your life with. When your girlfriend's heart is big and red, you can marry her. You can propose to her when the Blue Feather becomes available at the Supermarket, on the Shopping Channel or with Won.





## Harvest Sprites

Harvest Sprites help with your farm work. Keep bringing them gifts to build a friendship with them. Check the Earnings Menu to see how much they like you.



## Help You Work the Farm

If they know you and you ask them, the Sprites will help you on your farm. At first, they aren't very useful because they are not familiar with your farm. The longer they work, the more helpful they become.



## Play Games

Harvest Sprites love to play farming games. After you become friends with them, take on the challenge.

### Watering



### Harvesting



### Animals



# FISHING

Fishing is another way to earn money. Go see Zack after 11:00 AM at the Merchant Shop in Mineral Beach. If you have an empty tool space, he will give you a fishing pole.

## How to Fish

To fish, press the B Button to cast out into the water. When you see an exclamation mark, quickly press the B Button to catch the fish.



## Profitable Fishing



A great way to make easy money is to sell the fish you catch. Put your fish into the Shipment Box to sell it. You can also use fish in recipes or give them as gifts. If you catch junk in the water, throw it in the garbage.



# EXPAND YOUR RANCH

When you have enough money and lumber, you can begin adding onto either your house or the farm buildings.

## Collect Lumber

You'll need lots of lumber, so use your axe to chop plenty of it. After you've cleared the lumber off your land, you can find more by the woodcutter's house and by the Hot Spring.



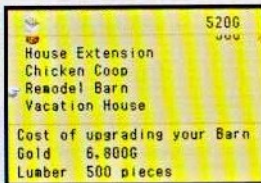
## Remodel

Go see Gotz, the woodcutter. If you have enough lumber and money, he will upgrade your house for you.



## Make More Room

After you remodel your house, remodel the chicken coop and the barn. The bigger they are, the more livestock you can have.



# COOKING

After you remodel your house, you can purchase a kitchen and then cook food to eat, or share. Use ingredients from the store, your farm, and whatever you can gather from the woods and waterways.

## TV Deals

Watch the Shopping Channel on Saturdays for products you need for your kitchen. Go to the Inn that day and use the phone to order.



## Recipes

The more recipes you collect, the better cook you will be. Get recipes from people in town and watch "Duelling Chefs" on Tuesdays.



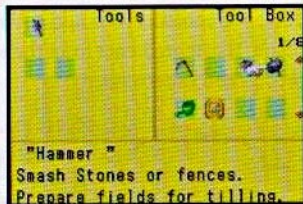


# TOOLS & ITEMS

You will need to use lots of items and tools. All of the tools except the Pedometer can be upgraded.

## Your Basic Tools

You begin farming with six tools. You'll need to upgrade them to do harder tasks. Once they are upgraded hold down the B Button to use full strength.



### Hammer

Use to break stones and pound broken fence posts. In the mines, use it to find ore and jewels.



### Axe

Use to cut up lumber, which you will store on your Lumber Shed until you need it.



### Watering Can

Use to water your fields. The more you upgrade it, the easier it will be to water.



### Hoe

Use to till the earth before you plant seeds. If you don't till before you plant, you will lose your seeds. Use the hoe in the mines to find stairs, money, and herbs.



### Sickle

Easily cuts down weeds in the fields. Use it also to harvest grass and clean up dead crops.



### Pedometer

Keeps track of how far you have walked. Mayor Thomas will give this to you when you start your farm.

## Things You Need

In addition to the tools necessary to begin farming, you will need other items to run your farm. You can either find them along the way or purchase them.



### Chicken Feed

If you buy chickens before you harvest corn, you must buy feed for them.



### Animal Medicine

Use to cure any sick animals you have on your farm.



### Ball

Buy one to make your puppy happy. Use it to teach him to come to you.



### Basket

Allows you to carry up to 30 items while you harvest. You can purchase one in town for 5,000 G.



### Bell

Ring it, and your cows and sheep will come running to you.



### Grapes

Look for them in the summer by the Mother's Hill or the woodcutter's place. Eat, sell, or give them away.



### Blue Feather

If you want to get married, you'll need the Blue Feather. It becomes available to buy when your girlfriend is ready to marry.



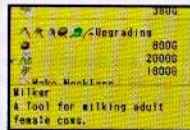
### Chocolate

Chocolate is very popular. Buy some from the store and either give it to people or use it in a recipe.



### Cow M. P.

If you want more cattle, sprinkle the Cow Miracle Potion over a cow. If she's ready (happy, healthy, and old enough), she will become pregnant.





## Kitchen Utensils

Buy them from the Shopping Channel. You need them to make most recipes.



## Food

In addition to drinks, you can also buy food at the Inn. You must eat it at the Inn, and you can't give any of it away.



## Herbs

You'll find many herbs you can pick up along the way. Some are okay to eat, but others aren't.



## Eggs

Gather eggs from your chickens. You can sell the eggs, give them as gifts, or use them in cooking.



## Frisbee

Buy a Frisbee from Won at the Merchant Store for 5,000 G. Use it to teach your dog to scare away strays and compete on Beach Day.



## Ingredients

Buy ingredients from the Supermarket, which has everything you need that you can't grow or find.



## Juice

At the Winery you can buy grape juice. You can either drink it or give it away to friends.



## Flowers

Different flowers grow in spring, summer, and fall. Pick them and give them away to friends.



## Grass

Plant a crop of grass to feed your cows and sheep. Start growing early; the more you have the better.



## Milker

When your cow is old enough, you can milk her. Buy the milker from Saibara.



## Mushrooms

You can find mushrooms near Mother's Hill and the woodcutter's house in the fall. You can eat them all except the red ones, which are poisonous.



## Fishing Pole

Use to catch fish. Upgrade it so you can catch larger fish.



## Rucksack

Use to carry items. You can buy either a medium one or a larger one to hold more items.



## Jewelry

You can mine Orichalc in the Spring Mine. A good way to make your girlfriend like you is to have Saibara make you some jewelry from this ore.



## Shears

When your sheep is old enough, you can shear it and sell the wool.



## Seeds

You'll need seeds to plant crops. You can buy many types of seeds for each season from the Supermarket or Merchant Store.



## Medicine

If you get sick, go to the Clinic. The doctor will give you medicine to cure your illness quickly.



## Wrapping Paper

Use to wrap birthday gifts for others. Wrapping paper is available at the Supermarket.



## Jewels of Truth

Collect nine and see what happens!



## Sheep M. P.

If you want more sheep, buy some Sheep Miracle Potion and sprinkle it over a ewe. If she's ready (happy, healthy, and old enough) she will become pregnant.



## Lumber

Use to expand your farm and to build fences. You can buy lumber from Gotz, but it's cheaper to collect it yourself.



# EVENTS

Go to all events to socialize with townspeople. There are a variety of events each season.

## Look at the Calendar

Your calendar shows the events that are coming up, so you can build your schedule around them. Sometimes, the day before an event, a visitor will remind you about it.



## Be There

Go to the event and be social. You never know what could happen- you might even win a prize!



## Dates to Remember

This page lists all events in the game, grouped according to the seasons in which they occur. Study this list carefully, and try not to miss any event.

Spring	1 <sup>st</sup> New Year Festival	18 <sup>th</sup> Spring Horse Racing
	14 <sup>th</sup> Spring Thanksgiving Festival	22 <sup>nd</sup> Cooking Festival
Summer	1 <sup>st</sup> Beach Day	20 <sup>th</sup> Cow Festival
	7 <sup>th</sup> Chicken Festival	24 <sup>th</sup> Fireworks
Fall	3 <sup>rd</sup> Music Festival	18 <sup>th</sup> Fall Horse Race
	9 <sup>th</sup> Harvest Festival	21 <sup>st</sup> Sheep Festival
	13 <sup>th</sup> Festival at Mother's Hill	30 <sup>th</sup> Pumpkin Festival
Winter	14 <sup>th</sup> Valentine's Day	25 <sup>th</sup> Stocking Festival
	24 <sup>th</sup> Starry Festival	30 <sup>th</sup> New Year

# CONNECTING

Connect your Game Boy® Advance to your Nintendo GameCube™ using the Nintendo GameCube™ Game Boy® Advance cable. Insert Harvest Moon: Friends of Mineral Town into your Game Boy® Advance and Harvest Moon: A Wonderful Life into your Nintendo GameCube™. Turn both systems on and follow the instructions below.

## Talk to the Harvest Goddess

Throw something into the water to talk to the Harvest Goddess. She will ask you if you want to connect with the Nintendo GameCube™. Answer yes, and the connection will be made. Once linked, you must keep the two connected.



# WARRANTY

Natsume Inc. warrants to the original purchaser of this Natsume product that this Game Pak is free from defects in materials and workmanship for a period of ninety (90) days from the date of purchase. This Natsume product is sold "as is" without expressed or implied warranty of any kind, and Natsume is not liable for any losses or damages of any kind resulting from the use of this product. If a defect covered by this warranty occurs during this 90-day warranty period, Natsume will repair or replace the game pak, at its option, free of charge. Send product postage paid, along with the dated proof of purchase, to the address shown below.

This warranty shall not be applicable and shall be void if the defect in the Natsume product arises through abuse, unreasonable use, mistreatment or neglect. THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE NATSUME. ANY IMPLIED WARRANTIES APPLICABLE TO THIS PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE NINETY (90) DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL NATSUME BE LIABLE FOR ANY SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE OR MALFUNCTION OF THIS PRODUCT. Some states do not allow imitations as to how long an implied warranty lasts and/or exclusions of limitations of incidental or consequential damages, so the above limitations and/or exclusions of liability may not apply to you. This warranty gives you specific rights, and you may also have other rights which vary from state to state.

**NATSUME®**

*Serious Fun®*

1818 GILBRETH RD. SUITE 229  
BURLINGAME, CA 94010  
650. 692. 1941

[www.natsume.com](http://www.natsume.com)

